



## What's the program about?

“Leading You Home” is a program of genuine benefit to the *student, communities, and generations to come*. This program provides guidance and an introduction to students and young adults on how to be prepared for upcoming financial housing opportunities. This program was developed with the goal of educating young people to understand the importance of homeownership as being the path to wealth.

This program will introduce young people to:

- Credit – what it is and how it can affect your buying power
- Navigating rentals
- Preparing to buy a home
- Homeowner responsibilities to promote building equity in your home
- Wealth building through real estate

Mississippi has great homeownership statistics, but the Mississippi REALTORS® feel that homeownership per capita could improve. Through this program we hope to encourage home ownership to begin at a younger age.

## How can REALTORS® Help?

The best way you can help is to introduce the program to your local high school, church groups, youth programs and share the program with other REALTORS® in your community.

## Suggested steps to follow to set up a class in your area:

1. Contact local teachers, principals, or youth leaders
2. Establish a location where the class will be taught. Recommended locations: a field trip to a real estate office, Board of REALTORS® office or at the local school, church or community center.
3. Download and print the student presenters guide.
4. Download the presentation PowerPoint.
5. Download and prepare the game. Make the appropriate number of pieces based on expected student participation.
6. Arrange for A/V: laptop, projector & screen, etc.
7. Ask for donations from local resources for pens, water, etc.
8. The session is expected to take approximately 2 hours between introductions, material presentation, the game and Q&A.



## Preparing For Your Class

1. Download the PPT file. Use the PowerPoint to display on the screen while you present the class.
2. Download the video. This video can be played for teachers, principals, church members, etc to help them understand what the purpose of this class is. Also playing the video at the start of your class with students may also be helpful.
3. Print Leaders Guide – This is for you. This will help you get through the presentation with helpful talking points for each slide.
4. Print the Game File and cut each job card out. Print enough to accommodate your class size.
5. Print Game Worksheet. Print enough to accommodate your class size.
6. Print Participant Guide. Encourage the students to take notes.
7. Print a sheet that has your contact information and distribute during the class. At the end of the session encourage students to share the material with siblings, parents, or anyone else who may be interested in home ownership. Invite them to share your contact info for free, helpful advice.  
Note: Some students may not want to say if their parents are homeowners and would prefer to take the information home.

## How To Play The Leading You Home Game

1. Print enough worksheets for the number of participants you expect.
2. Print the job cards and cut them to make individual cards.
3. When passing out the job card and worksheet, the students should be given a job card “blindly”
4. Walk participants through filling out the worksheet with the information that came from the job card they pulled. For small classes let each student have one job card. For larger classes divide students into work groups of 1 – 3 people.

**All material may be found here:**

<http://msrealtors.org/leadingyouhome/>

or by scanning this QR code



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